

# The Brecks Table Top Rally

## Expert Solutions

- Section 1 map features
- Section 2 white roads – count the red dots
- Section 3 spot height arithmetic – starting from 42 add (black) or subtract (red) for next spot height
- Section 4 coded grid square departs - 5=E, 14=N, 19=S, 23=W
- Section 5 herringbone - line up the middle - replace 0 with space – left to right
- Section 6 spot heights at map snippets
- Section 7 over and under - BrO BrO ETL BrO BrO ETL ETL BrO BrO ETL ETL ETL ETL ETL 7F at yO in GS1605
- Section 8 map features
- Section 9 over under across and round  
issues with map versions - for all versions  
RO = Orange Roundabout  
RY = Yellow Roundabout  
RG = Green Roundabout  
A = Boundary Across  
solution for latest digital  
RO BrO BrU BrUU RG BrO BrU BrU? BrU BrU  
BrOO RO A BrU BrOO BrU A RO RO BrOO BrU BrU  
BrU? RY LC RY BrO RY BrO LC  
solution for latest map  
RO BrO BrU RO RO BrUU RG BrO BrU BrU? BrU BrU  
BrOO RO A BrU BrOO BrU A RO RO BrOO BrU BrU  
BrU? RY LC RY BrO RY BrO LC  
solution for older map  
RO BrO BrU BrUU RO BrO BrU BrU? BrU BrU  
BrOO RO A BrU BrOO BrU A RO RO BrOO BrU BrU  
BrU? RY LC RY BrO BrO LC
- Section 10 coded spot heights – spell out numbers  
TT=33=Three Three  
FE=48=Four Eight  
FN=59=Five Nine  
FS=46=Four Six  
TN=29=Two Nine

- Section 11 coded road junction colours  
W=yello**W** E=orang**E**  
**YyY yyy yyy yyy yYyY YYy yyy yOO OoY yyy**  
**yOO Oyo OOO OYO OOO OoYO OoY YyY YYY**  
**YyY YyY YYY**
- Section 12 coded spot heights – periodic table  
Tm=69  
Te=52  
Cs=55  
Gd=64  
In=49  
Cu=29  
app 12F NE
- Section 13 coded grid square departs  
0=N 90=E 180=S 270=W
- Section 14 county boundary crossings  
N=Norfolk  
S=Suffolk  
two routes of equal (to my limited measuring) length
- Section 15 coded junction instructions  
01=Z ... 26=A  
TR TL ML RT TL RT LT RT ML ML MR LT MR MR MR  
MR RT ML TL ML LT LT MR MR ML MR RT ML SO ML
- Section 16 spot height sums – add digits  
25 17 27 16 15 23 17 41 27 39 34 45 41 36
- Section 17 coded grid lines  
D=0 A=1 6 9 N=2 G=3 E=4 8 R=5 7  
80 digits and 40 grid lines
- Section 18 grid squares  
sum of digits in squares (excluding blue grid line numbers)
- Section 19 map features
- Section 20 road numbers  
sum of road number digits  
A1065 A134 A11 B1107 B1106 B1107 A1065 A134